

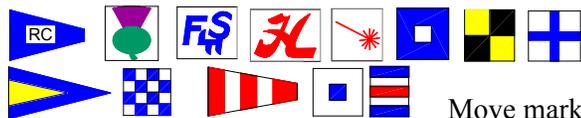


KANSAS SAILING ASSOCIATION

STARTING GUIDE

Race Committee

This is a brief guide describing the starting sequence for the race committee. Before launching the RC boats please be sure to check that you have the following equipment: Orange mark pump, 3 orange marks, 1 orange starting mark (hippity hop), 4 mark anchors, anchor line, Mark boat anchor, race results form, pencil or pens, watch, whistle, marker board, dry erase markers, Air Horn, and the following flags:



Move marks and mark anchors into the mark boat and head to the course area. Sound a harbor horn as you are exiting the breakwater. The mark boat sets the course while the pontoon boat sets up in the starting area and prepares to start the race. The first warning signal is at 12:55 am on the dot! Make sure to display the course designation prior to the warning signal.

Race Course Set Up

Pick an area of the lake where one of the "arms" of the lake aligns best with the true wind and gives the opportunity for a nice beat. Set the windward mark then motor leeward to where you intend to set the leeward mark. Watch the wind for a few minutes and try to place the leeward mark directly down from the windward mark for the average wind. Set a gybe mark if desired and set the start/finish line perpendicular to the line between the windward and leeward marks for a mid-course start. For a start at the leeward mark set the committee boat to starboard of the leeward mark. See the Course Diagrams for the course options.

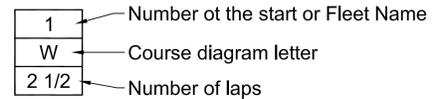
Flags

Ready the necessary flags on the flag poles. For each planned start mount the class flags on the flag poles. If all the fleets are at the lake mount a Thistle flag and Cat flag on one pole and Scot Flag and Laser flag to another. If KU is around add them. Plan to start the slower fleet first unless you want to run a longer course or more laps for the faster fleet. Race the come within hail several minutes before you plan to start.

Course Board

Prepare the course board before starting the race.

THE COURSE BOARD



STARTING SEQUENCE

60 seconds before first Warning Signal

Sound three loud horns and lower the "Come With-in Hail" flag 

5-Minute - Warning Signal

Sound Long Horn
At this time raise the first start Class Flag 

4-Minute Gun – Preparatory Signal

Sound Long Horn
At this time raise the "P" flag 

1-Minute Signal

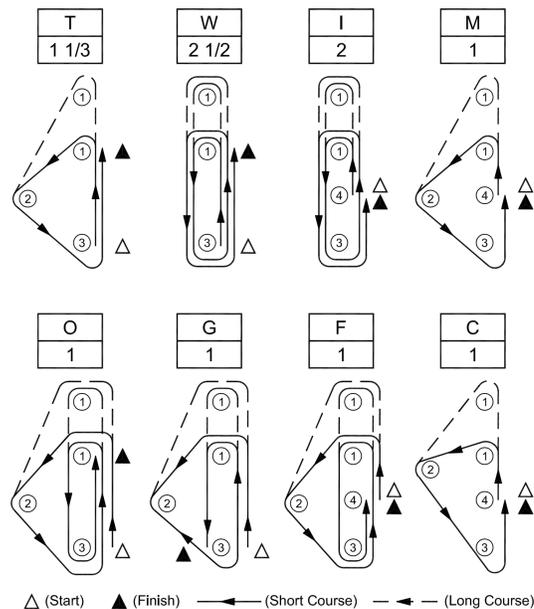
Sound Long Horn
At this time lower the "P" flag 

Starting Signal

Long Horn will Sound –
At this time lower the first start class flag and raise the second start class flag. 


The sequence continues for the next start as shown above. It is not necessary to continue with a rolling start. If desired the committee may restart the sequence with a break between starts.

RACE COURSE DIAGRAMS





STARTING GUIDE CHECK LIST

Before launching the RC boats please be sure to check that you have the following equipment:

- 4 Orange hippity hop marks
- 4 mark anchors
- anchor lines
- mark boat anchor
- Air Horn
- race results form
- pencil or pens
- watch
- whistle
- marker board
- dry erase markers

and the following flags:

-  Race Committee
-  Thistle Class
-  Flying Scot Class
-  Catamaran Class
-  Laser Class
-  "P" Preparatory
-  Come Within Hail
-  Individual Recall
-  General Recall
-  "N" Abandonment
-  Postponement
-  "S" Shorten Course.
-  "C" Change of Course

Now move the marks and mark anchors into the mark boat and head to the course area.